

Logical Replication is infrastructure



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Logical Replication is **Infrastructure**



— **Blue/Green + upgrades**
Cutover + rollback



— **Safe migrations**
Sequencing + guardrails



— **Validation & reconciliation**
Compare + prove correctness



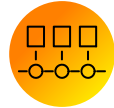
— **Streaming / CDC**
Logical decoding consumers: Debezium, Airbyte, Fivetran



— **Active/active replication**
Origin tracking + conflict policy: pgactive / BDR-style)



— **App-level conflict resolution**
Domain rules



— **Orchestration platforms**
Automation + audit: DMS, pipeline engines

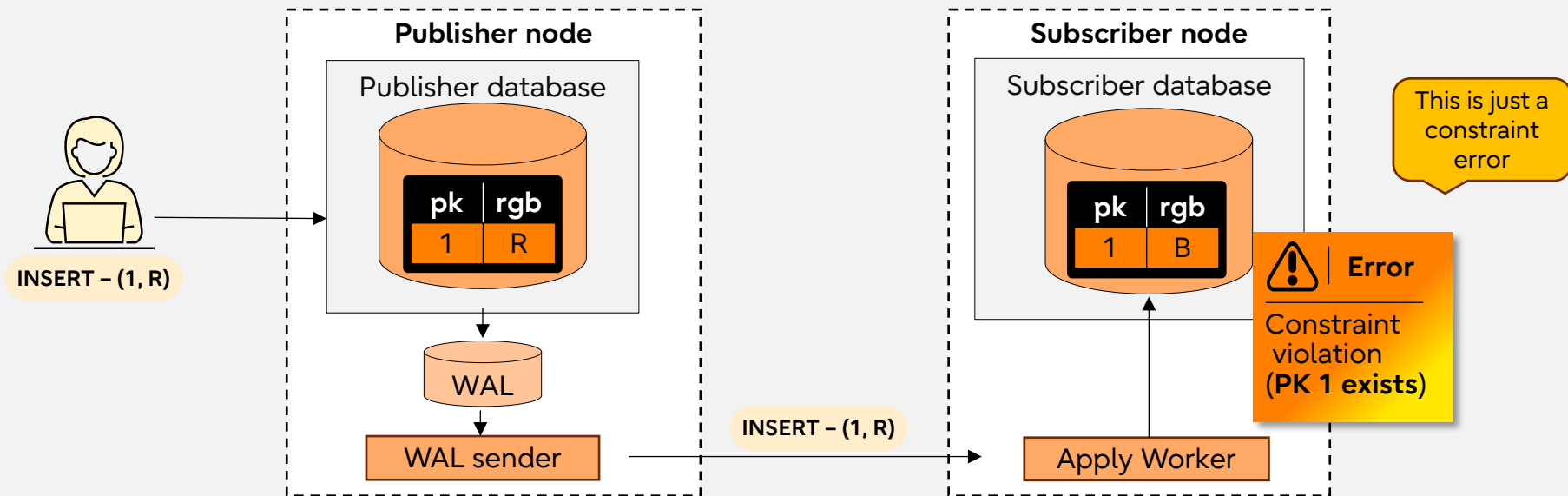
What we mean by *conflicts*



A conflict conceptually occurs when incoming changes from the publisher disagree with the current state of data on the subscriber



PostgreSQL does not model this as a first-class object



Conflict handling before PostgreSQL 18



Insert conflicts surface as errors and **apply worker exits and is restarted**



Apply worker becomes **stuck in error loop**



Resolution requires **manual** intervention



`pg_replication_origin_advance()` could be used to advance past conflicting transaction, but it is **difficult to figure out the LSN of conflicting transaction**



Update and delete mismatches are not treated as conflicts and are **skipped by design**



Error logs provide **minimal context about the underlying condition**



No structured conflict classification or statistics



PostgreSQL 18: Making conflicts explicit

PostgreSQL 18 doesn't
change conflict behaviour,
it changes visibility



PostgreSQL 18 enhancements



PostgreSQL 18 does not add pgactive-style conflict handling



It does add classified logical-replication conflict events



These are named conflict classes used for:

- Logging
- Statistics
- Observability



They do not introduce conflict resolution



Most do not stop apply



PostgreSQL18 does not resolve conflicts - it makes them explicit

Conceptual conflict names vs core PostgreSQL behaviour

insert_exists	⌘	Duplicate key / Unique Key Violation on apply
update_exists	⌘	Silent overwrite, or constraint error if a uniqueness rule is violated
update_origin_differs	⌘	Last writer wins, no error, origin not tracked
update_missing	⌘	Could not find row error on apply
update_missing <small>Row deleted locally</small>	⌘	Could not find row error on apply
delete_origin_differs	⌘#	Delete applies normally, origin not tracked(**check this**)
multiple_unique_conflicts	⌘⚠	Multiple UNIQUE constraint violations during apply



What PostgreSQL 18 adds



- Explicit conflict classification
 - Named conflict classes (e.g., `insert_exists`, `update_origin_differs`)
- Subscription-level statistics
 - Aggregated counters for hard (apply stopping) and soft (apply continuing) conflicts
- Structured logging
 - Conflict type, relation, subscription context

What PostgreSQL 18 does not change



- No conflict resolution
- No origin enforcement
- No change to apply semantics
- No automatic retries or rollbacks



Statistics views (telemetry)







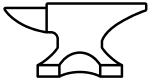












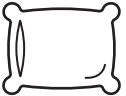








- Subscription-level counters
- Aggregated totals (since last reset / restart)
- Good for monitoring and alerting
- Not an audit trail

Server logs (forensics)



- One log entry per conflict event
- Includes:
 - Conflict class
 - Subscription
 - Relation
 - Action (INSERT / UPDATE / DELETE)
 - Whether apply continued or stopped
- This is the history

Hard versus Soft Conflicts

Conflict class	Recorded	Logged	Stops apply	
insert_exists 				 <p>Hard</p>
update_missing 				
delete_missing 				
update_exists 				 <p>Soft</p>
update_origin_differs 				
delete_origin_differs 				

Logical Replication demo

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What's missing today



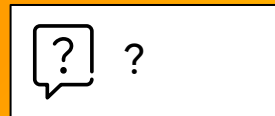
Conflict detection exists



Conflict classification exists



What's missing is a **structured escalation point**



From PostgreSQL 18 visibility to PostgreSQL 19+ capability

PostgreSQL 18: Conflicts are detected, classified, and observable with no change to apply behaviour or policy

What's missing: A structured way to respond without crashing or looping

Next step: Make conflict handling mechanically safe without making it policy-driven



Conflict handling boundaries

Does do







- Detects conflicts
- Classifies conflict type
- Enumerates valid resolution actions
- Guarantees correctness of apply mechanics

Doesn't do



- Does not choose a resolution
- Does not encode business rules
- Does not enforce *last writer wins* or similar policies
- Does not automate outcomes

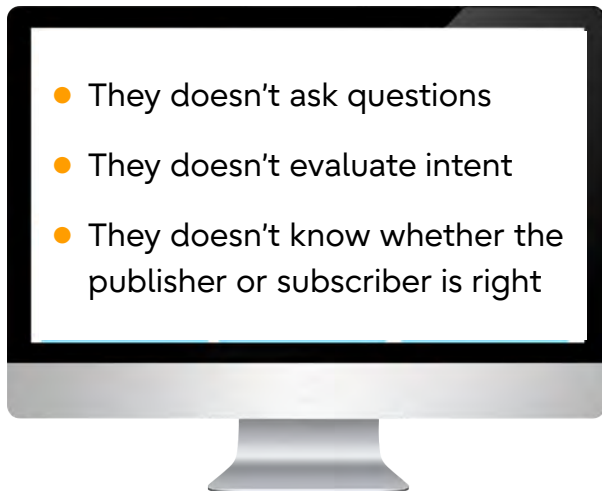
Conflict	Possible actions exposed
insert_exists 	skip, retry, error
update_origin_differs 	apply, ignore, defer
delete_missing 	ignore, error
multiple_unique_conflicts 	retry with ordering, error



Conflict resolvers belong below the decision layer

Conflict resolvers are execution strategies, not decision logic

They define how a conflict is applied once a higher-level system has already decided what should happen



From a presentation describing future enhancements in Logical Replication

Resolver	Description	Applicable conflicts
apply_remote	The remote change is applied	<ul style="list-style-type: none">insert_existsupdate_existsmultiple_unique_conflictsupdate_origin_differsdelete_origin_differs
apply_or_skip	Remote change is converted to INSERT and is applied. If the complete row cannot be constructed from the info provided by the publisher, then the change is skipped	<ul style="list-style-type: none">update_missingupdate_deleted
apply_or_error	Similar to above but raise an ERROR if cannot convert the remote change to INSERT	<ul style="list-style-type: none">update_missingupdate_deleted
keep_local	The local version of row is retained	<ul style="list-style-type: none">insert_existsupdate_existsmultiple_unique_conflictsupdate_origin_differsdelete_origin_differs
last_update_wins	The change with later commit timestamp wins.	<ul style="list-style-type: none">insert_existsupdate_existsupdate_origin_differsdelete_origin_differsupdate_deleted
error	Replication is stopped; manual action is needed.	Can be used for any conflict type.

Why this matters for the PostgreSQL ecosystem



Tooling stability

- Tool authors stop re-parsing logs
- No more brittle error-string matching



System design


- Deterministic, testable resolution flows
- One apply worker with many policies

This is what makes repeatable,
auditable migrations and safe
active/active systems possible

Logical Replication is a **platform**, not a product


What Logical Replication provides

- General-purpose change transport
- Ordered, row-level delivery
- Selective publication, asynchronous apply




What PostgreSQL adds over time

- General-purpose change transport
- PG18: Conflict detection, classification, observability
- PG19/20: Mechanisms for safer conflict handling (planned)




What remains external (by design)

- Policy and intent
- Business rules
- Automation and orchestration



What this enables

- Safe, repeatable migrations
- Blue/green and version coexistence
- Active/active architectures
- CDC and downstream integration



Thank you

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